

Test Automation with TTCN-3 Introduction

AV.Z

Motivation

How much does testing cost?



" ... the national annual cost estimates of an inadequate infrastructure for software testing are estimated to be \$59.5 billion.

The potential cost reduction from feasible infrastructure improvements is \$22.2 billion."

The Economic Impacts of Inadequate Infrastructure for Software Testing

Study by NIST, May 2002



And today?



World Quality Report 2013-14

As consumers demand high performance, error-free applications, organizations are increasing their QA budgets and more testing functions are centralized



A higher share of the IT budget is invested in Testing ...

23%

of the IT budget is spent on QA & Testing - compared to 18% last year -

•

of QA budget is spent on "transformational projects" - compared to 41%

last year -

46%

...and as mobile applications increase, mobile testing gains traction...

- PRIMARY FOCUS

... organizations are industrializing and outsourcing their QA...

of projects are done entirely in-house - compared to 51% last year -

of organizations have a centralized testing function - up from 8% in 2012 -

of businesses have fully operational Test Centers of Excellence - *compared* to 6% last year -



...and cloud-based testing is expected to increase.

By 2015, **32%** of Testing will be performed in the Cloud

of cloud-based testing is performed on critical, externally facing applications - up from 20% last year -

Spendings in testing (WQR 2013)





Testing today



Is

- Important
- Expensive
- Time critical

But

- Only rarely practiced
- Unsystematic
- Performed by hand
- Error-prone
- Uncool ("If you are a bad programmer you might be a tester.")
- Unconstructive

Why using TTCN-3





Why using TTCN-3





Why using TTCN-3









- a technical process
- performed by experimenting with a software product
- in a controlled environment
- following a specified procedure
- with the intent of observing one or more characteristics of the product
- by demonstrating the deviation of the product's actual status from the required status/specification.

Testing today's systems



- Component-based
 - Test-components contribute to SUT functionality and performance
- Distributed
 - Not only local, but also distributed test setups
- Dynamic in terms of behavior and configuration
 - Testing of static and dynamic aspects; dynamic creation of test components
- Use various type systems to exchange data
 - Open to all type systems
- Service is essential
 - Concentration on service-oriented black-box testing

Design principles of TTCN-3



- One test technology for different kind of testing
 - Distributed, platform-independent testing
 - Integrated graphical test development, -documentation and -analysis
 - Adaptable, open test environment
- One test technology for distributed IT and telco systems and beyond

Standardization process



- ETSI (European Telecommunications Standards Institute) works on European telecom standards
- Divided in TCs (Technical Committees)
- TC MTS (Methods for Testing and Specification) works on the evaluation and development of methods and tools for testing and specification, helps other committees to introduce and use the new methods
- Standard creation
 - ETSI member submits a standard proposal to TC
 - Adopting a work item for it
 - Drafting of the standard

Standardization process

Standards making process

- Objective is to convert market needs into ETSI standards
- Several approval procedures depending upon the deliverable type to be used
- The process itself consists of
 - Identifying needs for standardization
 - Defining the most suitable technical committee for such standardization
 - Identification, definition, approval and adoption of work items
 - Drafting, editing and publication







TTCN (1992)

- Published as an ISO standard
- Tree and Tabular Combined Notation
- Used for protocol testing only
 - GSM, N-ISDN, B-ISDN
- TTCN-2/2++ (1997)
 - Concurrent tests
 - Modularization
 - Manipulate external data
 - Rather for conformance testing
 - Developed by ETSI MTS





- TTCN-3 (2000)
 - Testing and Test Control Notation
 - Developed by ETSI MTS
 - Standard language
 - Well defined syntax and semantics
 - Enhanced communication, configuration and control
 - Standard test specifications
 - SIP, SCTP, M3UA, IPv6
 - HiperLan, HiperAccess, WiMAX
 - 3GPP LTE, OMA
 - TETRA
 - MOST, AUTOSAR
 - EUROCONTROL





- Since 2002 standard bodies are using TTCN-3 to define test specifications
 - ETSI 3GPP
 - WiMAX Forum
 - OMA
 - TETRA
 - AUTOSAR
 - MOST
 - EUROCONTROL





- Automotive solutions
 - AUTOSAR
 - OPEN Alliance
 - AVB
 - Automotive Ethernet
 - ITS

Maintenance of TTCN-3



- Standard is constantly maintained
 - Through Change Requests (CRs)
 - Extension proposals
 - Active contributions in the TTCN-3 community: TTCN-3 mailing list, TTCN-3 users conference
 - ETSI STFs (Specialist Task Force)
- Change requests result in new editions of the standard
 - 2000: Edition 1
 - 2003: Edition 2
 - 2005: Edition 3
 - 2010: Edition 4.2.1
 - 2011: Edition 4.3.1
 - 2012: Edition 4.4.1
 - 2013: Edition 4.5.1
 - 2014: Edition 4.6.1
 - 2015: Edition 4.7.1
- Resources: http://portal.etsi.org & http://www.ttcn-3.org



Test Automation with TTCN-3 Introduction

Basic Concepts

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What is TTCN-3?

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- <u>Testing and Test Control Notation</u>
- Internationally standardized testing language for formally defining test scenarios
 - Designed purely for testing
- In its essence it can be considered as a kind of scripting language that includes tons of testing specific features!



TTCN-3 execution





Application areas

- Multiple application areas
 - Reactive systems with technical interfaces
 - Communication protocols
 - Software testing
- Two communication paradigms
 - Message-based communication
 - Procedure-based communication
- Different kinds of testing
 - Functional testing
 - Conformance testing
 - Scalability testing ...
- Addresses the complete development cycle
 - From unit via integration testing up to system level tests



Generic protocol architecture(s)





Generic protocol architecture(s)





When we test we...



- Select the protocol or application to test
 - DNS
- Select the test access
 - UDP, IPv4, Ethernet



When we test we would like to ...

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- Concentrate on the protocol (application) on an abstract level
- Do not care for the concrete technical details like test access



Main aspects of TTCN-3



Triple C

- Configuration
 - Dynamic concurrent test configurations with test components
- Communication
 - Various communication mechanisms (message-based, procedure-based)
- Control
 - Test case execution and selection mechanisms
- Features
 - Well-defined syntax, static and operational semantics
 - Different presentation formats
 - Module concept
 - Extendibility via attributes, external function, external data
 - Integration of different languages like ASN.1, XML, IDL, ...

Differences TTCN-2 / TTCN-3

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- Configuration
 - Static configuration with configuration tables
 - Dynamic configuration with arbitrary amount of components
 - Differentiation between PCOs and CPs
 - One port concept
- Communication
 - Asynchronous communication only
 - Abstract Service Primitives
 - Protocol Data Unit
 - Procedure and message-based communication
 - Procedures
 - Messages
- Control
 - Static selection of test cases via selection expression
 - Complete high level control flow mechanisms

Differences TTCN-2 / TTCN-3



- Externalisation
 - Test suite operations
 - External function
 - PICS / PIXIT
 - Module parameters
- Data types, values
 - TTCN-2 / ASN.1
 - TTCN-3, ASN.1, IDL, XML, ...
- Modularisation
 - Possible but seldom used
 - Central concept
- Extensibility
 - Not possible
 - Attributes, languages

- Methodology
 - Conformance Testing Methodology and Framework (CTMF), (ISO 9646/ ITU X.290)
 - No specific
- Presentation
 - Tabular, machine processable
 - Textual, graphical, tabular, ...
- Implementation
 - No runtime interfaces
 - TTCN-3 Runtime Interfaces, TTCN-3 Control Interfaces
- Acronym
 - Tree and Tabular Combined Notation
 - Testing and Test Control Notation

TTCN-3 standards



ETSI ES 201 873-1	TTCN-3 Core Language (CL)
ETSI ES 201 873-2	TTCN-3 Tabular Presentation Format (TFT)
ETSI ES 201 873-3	TTCN-3 Graphical Presentation Format (GFT)
ETSI ES 201 873-4	TTCN-3 Operational Semantics
ETSI ES 201 873-5	TTCN-3 Runtime Interface (TRI)
ETSI ES 201 873-6	TTCN-3 Control Interfaces (TCI)
ETSI ES 201 873-7	Integration of ASN.1
ETSI ES 201 873-8	Integration of IDL
ETSI ES 201 873-9	Integration of XML
ETSI ES 201 873-10	T3Doc
ETSI ES 202 781	TTCN-3 Extension: Configuration And Deployment Support
ETSI ES 202 782	TTCN-3 Extension: Performance & Real-Time Testing
ETSI ES 202 784	TTCN-3 Extension: Advanced Parametrization
ETSI ES 202 785	TTCN-3 Extension: Behaviour Types
ETSI ES 202 786	TTCN-3 Extension: Continuous Signals
ETSI ES 202 789	TTCN-3 Extension: Extended TRI
Maintenance on the basis	of change requests by ETSI

- Standard available for download at http://www.etsi.org
- Testing Tech / Spirent tools support latest edition
- Also standardized by the ITU-T as ITU-T Z.16x series

TTCN-3 by example





TTCN-3 by example





TTCN-3 modules



Main building block of TTCN-3 is a module

- Unit of compilation
- Contains definitions
- Optional control part

module DNS {
// module definitions
<pre>// module control (optional)</pre>
}



- Contains descriptions for
 - What type of data the System Under Test understands
 - How the System Under Tests can be accessed and what environment a test component needs
 - When to communicate what with the SUT and why
 - Dependencies between test cases, if any



- Module definitions
 - Type definitions
 - Port definitions
 - Component definitions
 - Templates
 - Test case
- Control part
 - Controls the execution of test cases





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Port definitions

```
type port DNSPort message {
    inout DNSQuery;
    // a port may send/receive messages
    // of more than one type
}
```

Component definitions

```
type component DNSTester {
   port DNSPort P;
   timer t := 3.0;
   // a component may have more than one port
}
```





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- Type definitions
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te	estcase tc_testcase1() runs on DNSTeste	r {
	P.send(query);	
	P.receive(reply);	
	<pre>setverdict(pass);</pre>	
}		
1	/ there may be more than one in a modul	е





- Module definitions
 - Type definitions
 - Port definitions
 - Component definitions
 - Templates
 - Test case
- Control part
 - Controls the execution of test cases

```
control {
    execute(tc_testcase1(), 5.0);
    while( /* condition */ ) { };
    // more testcases might follow
    // C-like control structures available
}
```



Execution of a test case





testca	se	tc_	test	casel() runs	s on	DNSTester	{
P.se	nd (que	ry);					
P.re	cei	.ve(repl	y);				
setv	erc	lict	(pas	s);				

Is this test case definition adequate?

Is this an effective test case definition?

Dealing with erroneous behavior





- **P.receive** (reply) blocks until it receives a message that matches the reply
- If unexpected message is received, any other correct message does not unblock the tester, which then blocks forever
- If no message is received, the tester will also block forever

Dealing with erroneous behavior





Code reusability – Altsteps and defaults



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Non-local DNS query





Non-local DNS query





Parallel test components

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Test system interface





From test case to behavior function

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Functions can be used to define the behavior of the parallel test components



Additional test behavior



Simple "react-on-request" behavior

```
function f_rootBehavior() runs on DNSTester {
    alt {
        [] P.receive(rootquery) {
            P.send(rootanswer);
            setverdict(pass);}
        [] P.receive {
            setverdict(fail);}
    }
}
```

```
function f_nSBehavior() runs on DNSTester {
    alt {
        [] P.receive(nsquery) {
            P.send(nsanswer);
            setverdict(pass);}
        [] P.receive {
            setverdict(fail);}
    }
}
```

Dynamic configuration



Re-configuration during runtime is possible



A little bit on syntax

Case sensitive

- More than 130 (edition 4) keywords, all lower case
- Identifiers
- Comments
 - Multi line comments: /* */
 - Single line comments: //
- Statements are terminated with: ;
- Statement blocks are enclosed in: { }
- Operators
 - Assignment: :=
 - Comparison: !=, ==, <=, >=





- TTCN-3 as standardized language for testing
- Easy description of test scenarios
 - Different presentation formats
- Clear specification of test configurations
 - Parallel test components / concurrent behavior
- Wide range of applicability
 - Different communication paradigms like message based and procedure based
 - Procedure based communication covered later

Summary





Why you should use TTCN-3

To have

- an industrial grade
- multi-os and
- multi-technology
- middleware testing platform
 - to build your methods
 - to create supporting tools and tool chains
 - to be able to educate people
- in order to

Spirent Communications

cover the whole software development process.



Some references

SPIRENT

The language

- www.ttcn-3.org
- www.spirent.com/go/TTCN-3
- de.wikipedia.org/wiki/TTCN-3
- en.wikipedia.org/wiki/TTCN-3
- The TTCN-3 Certificate
 - www.german-testing-board.info/english/exam-candidates/ttcn-3-certificateR/ttcn-3R-in-a-nutshell.html
- The Quick Reference Card
 - www.blukaktus.com/card.html
- Some tools
 - www.ttcn-3.org/index.php/tools/tools-com